ARTIST PROLOGUE

There are certain moments in life when you are inspired by someone or cause to inspire others. It is a very touching experience in which you are able to realize how creativity guides you to see joyful and vibrant world where you have not experienced before. It delivers something that is full of life and the message is very powerful. As for me, it represents that of a radiating light. In order to deeply understand how people communicate and to have them know how the whole process is trustworthy, integrity and mutual respect should be founded as such.

'City Oasis' stands for a shelter in the modern society. Comfort and secured feelings are essential when most of us confront difficult situations in everyday lives. My work, the cacti and succulents made of leather can contribute in one of these ways to find that peace of mind, something that triggers you to imagine that you are suddenly shifted to somewhere in the middle of a peaceful desert. And the beautiful scenery of an oasis unfolds before your eyes.

The leather cacti adorned with crystals show my background. I have designed and made leather goods such as handbags and wallets since I launched the handbag line. I wanted to expand my boundary of work into art while making leather goods and giving leather craft classes. Ultimately, I am, in essence, making the most of the medium which I am very comfortable with.

My work process is as follows:

Skiving the leather into right thickness, cutting the leather into many pieces after tracing each shape of cacti, sewing the pairs then embellishing them with crystals or adding new elements such as zippers, metal studs or hot stamps, stuffing them with cotton balls and retouching and installing each piece on a right place.

Making stuffed cactus plants might be considered as a simple representation of nature. By mimicking and reinterpreting the nature, however, I embrace the way of self-healing that the nature always provides and try to give motivation to audience to enjoy a therapeutic lifestyle.